CIS 4911 – SENIOR PROJECT

Picture Marketing’s Social Wall

Software Requirements Document

**IOS Mobile Application**

1) Download the projects source code from github at <https://github.com/FIU-SCIS-Senior-Project-2015-Spring/Social-Wall-Ver-2.0>

2) The IOS Xcode project can be found at Code/Mobile Application/seniorProjectApp/cordova/platforms/ios it is the file with the .xcodeproj file extension.

3) Clone the Connect SDK IOS github repository at <https://github.com/ConnectSDK/Connect-SDK-iOS.git>

4)

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| Set up the submodules by running the following commands in Terminal in the  directory of the cloned repository from step 3  git submodule init  git submodule update  5) Open the .xcodeproj ( file from step 2 ) the main xcode project in Xcode.  6) Drag the Connect SDK Xcode project (from step 3) into your main project's  Xcode library.  7) Navigate to your project's settings screen, then navigate to the Build Phases  tab.  8) Add ConnectSDK as a Target Dependency.  9)   |  |  | | --- | --- | | add the following in the Link Binary With Libraries section  libConnectSdk.a  libz.dylab |  | | Libicucore.dylab  10) Navigate to the Build Settings tab and add -ObjC to your target's Other  Linker Flags  11) Build and run the Project on Xcode on the emulator. | libConnectSDK.a | |  | libz.dylib | |  | libicucore.dylib | |  |
|  | git submodule init |
|  | git submodule update |